

uBooNE Reconstruction - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated
11637	Task	Closed	Normal	Write production fcl files	Erica Snider	08/02/2016 01:53 PM
11479	Task	Closed	Normal	Restructure existing hit finding algorithm for maintainability	Tracy Usher	08/02/2016 01:48 PM
11478	Task	Closed	Normal	Integrate event-by-event channel status into uB implementation of ChannelStatus service		08/02/2016 01:47 PM
11477	Task	Closed	Normal	Develop event-by-event channel status tagging		08/02/2016 01:47 PM
11269	Task	Closed	Normal	Define high-level and internal interfaces for tracking		08/02/2016 01:39 PM
11268	Task	Closed	Normal	Define and implement track fitting interface using Kalman fit as first implementation		08/02/2016 01:38 PM
11267	Task	Closed	Normal	Fully integrate projection matching track algorithm	Tracy Usher	08/02/2016 01:37 PM
11266	Task	Closed	Normal	Fix 3D seed finding that is used as input to TrackKalman3D tracks		08/02/2016 01:36 PM
11265	Task	Closed	Normal	Make PMATrackMaker respect gaps due to bad hits		08/02/2016 01:39 PM
11264	Task	Closed	Normal	Understand and fix broken track issue from Track3DKalmanTrack		08/02/2016 01:35 PM
11239	Task	Closed	Normal	Determine if a single hit-finder will suffice for production processing		08/02/2016 01:46 PM
11238	Task	Closed	High	Optimize parameters for existing hit finders	Tracy Usher	08/02/2016 01:46 PM
10082	Task	Closed	Normal	Flash-matching mis-ID	Tracy Usher	08/02/2016 01:54 PM
10081	Task	Closed	Normal	Flash-matching efficiency	Tracy Usher	08/02/2016 01:55 PM