SOFTWARE - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated
5113	Bug	New	Normal	MINOS code doesn't run when build 64-bit		12/19/2013 01:34 AM
5111	Bug	New	Normal	BeamDataUtil/BDSpillAccessor assumes DBI rows come back from DB time ordered		12/18/2013 12:06 PM
2608	Bug	New	Normal	Validation of R2.9 vs. R2.0.7	Alexander Radovic	03/29/2012 11:17 AM
2396	Bug	New	Normal	Nightly build partial failure due to SLF5 upgrade		01/17/2012 02:03 PM
2138	Bug	New	Normal	Problems running dogwood5 on R2.6 through R2.8 (+development)		11/10/2011 05:01 PM
1962	Support	New	Normal	Transition to SLF6		10/04/2011 05:04 PM
1959	Bug	New	Normal	SLF5 issues		10/04/2011 03:34 PM
1328	Bug	New	Normal	reco_near_spill_data_base_dogwood5.C job crashing	George Irwin	06/15/2011 10:14 AM