

## art - Bug #8190

### non-existing trigger and end paths are ignored

03/27/2015 02:33 PM - Andrei Gaponenko

<b>Status:</b>	Closed	<b>Start date:</b>	03/27/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Christopher Green	<b>% Done:</b>	100%
<b>Category:</b>	Infrastructure	<b>Estimated time:</b>	2.00 hours
<b>Target version:</b>	1.14.00	<b>Spent time:</b>	1.00 hour
<b>Occurs In:</b>		<b>Experiment:</b>	Mu2e
<b>Scope:</b>	Internal	<b>SSI Package:</b>	art

#### Description

Hello,

Jobs with

```
trigger_paths : [ aNonExistingPath ]
```

or

```
end_paths: [ canPutAnythingHere ]
```

run happily and report exist status 0.  
Misconfigured jobs should terminate with a non-zero status.

Andrei

#### Associated revisions

##### Revision 0fc6c05b - 03/30/2015 05:53 PM - Christopher Green

Fix with test for issue #8190.

##### Revision 571a34ac - 04/13/2015 01:39 PM - Christopher Green

Fix with test for issue #8190.

#### History

##### #1 - 03/30/2015 11:46 AM - Christopher Green

- Category set to Infrastructure
- Status changed from New to Accepted
- Target version set to 1.14.00
- Estimated time set to 2.00 h
- SSI Package art added
- SSI Package deleted ()

We understand that this behavior may be desired for some rare use cases, but we believe that the dangers outweigh the benefits of doing things this way as opposed to any other.

##### #2 - 03/30/2015 06:04 PM - Christopher Green

- Status changed from Accepted to Resolved
- Assignee set to Christopher Green
- % Done changed from 0 to 100

Fixed and tested with [0fc6c05](#)

##### #3 - 05/04/2015 11:52 AM - Kyle Knoepfel

- Status changed from Resolved to Closed