

## SeaScape - Bug #6780

### Moving spill selector when spill selector range is 1

08/12/2014 10:40 AM - Markus Diefenthaler

|  |                              |                        |            |
|--|------------------------------|------------------------|------------|
| <b>Status:</b>   | Resolved                     | <b>Start date:</b>     | 08/12/2014 |
| <b>Priority:</b>   | Normal                       | <b>Due date:</b>       |            |
| <b>Assignee:</b>   | Dhyaanesh Mullagur rangasamy | <b>% Done:</b>         | 0%         |
| <b>Category:</b>   |                              | <b>Estimated time:</b> | 0.00 hour  |
| <b>Target version:</b>   |                              |                        |            |
| <b>Description</b>   |                              |                        |            |
| <b>From Bryan Dannowitz:</b> There is a bug, however, with the spill selector that needs to be addressed before this can happen. When you narrow the spill range down to one spill on a run with many ~60 spills in it, you cannot move the selected spill without changing the range. |                              |                        |            |

#### History

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#1 - 08/21/2014 04:43 PM - Dhyaanesh Mullagur rangasamy

- Status changed from New to Resolved

This bug has been resolved. However now you will only be able to move the slider by dragging the spill numbers instead of being able to drag the edge of the slider.