

uBooNE DAQ - Feature #2931

Timestamp Requirements

08/28/2012 05:13 PM - Catherine James

Status:	Closed	Start date:	09/04/2012
Priority:	Normal	Due date:	11/09/2012
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Front-End Hardware Readout	Spent time:	0.00 hour
component:	Timestamps		

Description

Determine the requirements: what items might be time-stamped, for what expected purpose, and to what level of accuracy that purpose requires. Suggested items might be : triggers, frame increment pulses, beam spill timing signals, resistive wall monitor signal. Add others. From requirements we can proceed to methods. But we should not assume certain methods will be suitable here in the absence of requirements.

History

#1 - 08/28/2012 05:14 PM - Catherine James

- Subject changed from Timestamps to Timestamp Requirements

#2 - 08/29/2012 09:54 AM - Catherine James

- Target version changed from Monitoring Systems to Front-End Hardware Readout

#3 - 08/29/2012 01:05 PM - Catherine James

- Tracker changed from Support to Feature

#4 - 08/29/2012 01:59 PM - Catherine James

- Description updated

#5 - 12/10/2014 10:27 AM - Wesley Ketchum

- Status changed from New to Closed