

SciSoft - Support #23098

H5CPP does not compile with art's compilation flags

08/12/2019 10:21 AM - Kyle Knoepfel

Status:	Assigned	Start date:	08/12/2019
Priority:	Normal	Due date:	
Assignee:	Lynn Garren	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Jeremy Hewes reported: Sorry for the delay on this – I've put together a module that uses H5CPP instead of HighFive, and it appears H5CPP is not compliant with Art's strict compilation requirements. I see many errors due to unused variables, comparison between signed and unsigned integers, enums not handled in switch statements, etc. I've attached a log file containing the output when I try to compile.			
Related issues:			
Related to SciSoft - Feature #22642: Would like an initial version of a HighF...		Assigned	05/28/2019

History

#1 - 08/12/2019 10:21 AM - Kyle Knoepfel

- Related to Feature #22642: Would like an initial version of a HighFive UPS product for DUNE use added