

## TrajCluster - Bug #18105

### Segfault in dune reconstruction

11/02/2017 11:58 AM - Tingjun Yang

<b>Status:</b>	Resolved	<b>Start date:</b>	11/02/2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Tingjun Yang	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
I got a segmentation fault when I tried to reconstruct a DUNE event: lar -c standard_reco_dune10kt_nu_1x2x6.fcl /pnfs/dune/scratch/users/vito/CI_grid_input_test//CI_build_lar_ci_884/sim/prodgenie_nue_dune10kt_1x2x6_detsim_99.root -n 1 This is using v06_55_01.			

### History

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#### #1 - 11/02/2017 12:14 PM - Tingjun Yang

May be related to issue [#18094](#)

#### #2 - 11/03/2017 03:38 PM - Tingjun Yang

- Status changed from Assigned to Resolved

- % Done changed from 0 to 100

Fixed by Bruce in [larreco:01a62ced7e83b8d220a119183dcd339b1f941457](#)