

NuMI Beam Simulation - Bug #15469

Review request [commit:HEAD-20160913-203816: Recovering an accidentally deleted the include of G4SystemOfUnits.hh]

02/06/2017 01:32 PM - Thomas Carroll

Status:	New	Start date:	02/06/2017
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Are the variables on line 306:			
<pre>vdouble_t PhornX0, PhornY0, PhornZ0, PhornDXDZ, PhornDYDZ, PhornCurrent;</pre>			
used for anything either in FLUGG or g4numi? Using grep in g4numi/include and g4numi/src I never see them used again there.			