

GlideinWMS - Bug #11876

rounding for multicore jobs on multicore entries causes less pressure than there should be

03/03/2016 11:58 AM - Marco Mambelli

Status:	New	Start date:	03/03/2016
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
First Occurred:		Stakeholders:	
Occurs In:			
Description			
When			
From the code:			
<pre>prop_cpus = (out_cpu_counts[site] * new_out_counts[site_index])/out_glidein_counts[site] prop_out_count = prop_cpus/glidein_cpus final_out_cpu_counts[site] = math.ceil(prop_out_count)</pre>			
Which translated in a single formula is, for each "site" (= frontend, entry, group): $\text{ceil}((\# \text{ of CPUs requested} * \# \text{ glideins assigned}) / (\# \text{ glideins that were idle} * \text{GLIDEIN_CPUS}))$ where $\# \text{ of CPUs requested} = \text{requested_cpus} * \# \text{ idle jobs}$ (for each cluster of jobs)			
e.g. 100 idle jobs asking 3 cores in a cluster with 4 cores per glidein is reduced to 75 idle jobs requests.			
The problem in this re-scaling is that if a non integer $\#$ of jobs fit at the site, this is not considered but you cannot split a job between 2 glideins (in other words: you cannot fit 1.5 jobs in a glidein). If there is only one job cluster the ratio should be brought outside the calculation, something like: $\text{ceil}((\# \text{ idle jobs} * \# \text{ glideins assigned}) / (\text{floor}(\text{GLIDEIN_CPUS}/\text{requested_cpus}) * \# \text{ glideins that were idle}))$			
In a normal situation there are multiple job clusters each requesting a different amount of CPUs split across multiple entries. To correctly calculate the re-scaling instead of calculating the sum ($\#$ of CPUs requested), the request from the job clusters should be kept as list of tuples ($\#$ idle jobs, $\#$ cores) and the calculation should become: $\text{ceil}(\text{sum}(\# \text{ idle jobs} / \text{floor}(\text{GLIDEIN_CPUS}/\text{requested_cpus})) * \# \text{ glideins assigned} / \# \text{ glideins that were idle})$			
This affects only multicore jobs, for single core $\text{floor}(\text{GLIDEIN_CPUS}/1) == \text{GLIDEIN_CPUS}$. Note that GLIDEIN_CPUS must be known to do this rescaling, otherwise (auto/slot) 1 core is assumed and multicore jobs will not even match.			
This is connected in part to #11854			