

artdaq - Bug #11043

Fix conditional compilation tests on art version

12/01/2015 12:29 PM - Kurt Biery

Status:	Closed	Start date:	12/01/2015
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	v1_12_15	Co-Assignees:	
Experiment:	-		
Description			
This is minor, but...			
At the moment, the pre-processor tests have the form:			
<pre>#if ART_MAJOR_VERSION >= 1 && ART_MINOR_VERSION >= 16</pre>			
This will not have the desired effect for art 2.0.x...			

History

#1 - 01/29/2016 01:30 PM - Kurt Biery

- Target version changed from v1_12_14 to artdaq Next Release

#2 - 02/29/2016 10:47 AM - Kurt Biery

- Target version changed from artdaq Next Release to v1_12_15

#3 - 02/29/2016 11:45 AM - Kurt Biery

- Status changed from New to Resolved

This was fixed as part of reacting to art changes in art v1_18_05.

Here is a sample diff that shows the change:

```
-#if ART_MAJOR_VERSION >= 1 && ART_MINOR_VERSION >= 16
+#if (ART_MAJOR_VERSION == 1 && ART_MINOR_VERSION >= 18) || ART_MAJOR_VERSION > 1
+ : OutputModule(ps), initMsgSent_(false)
+#elif ART_MAJOR_VERSION >= 1 && ART_MINOR_VERSION >= 16
```

#4 - 05/04/2016 03:11 PM - Eric Flumerfelt

- Status changed from Resolved to Closed