

ROC-DynamicDisplays - Feature #10498

Allow a display to initialize with a list of channels

10/13/2015 01:06 PM - Elliott McCrory

Status:	Closed	Start date:	10/13/2015
Priority:	Normal	Due date:	
Assignee:	Elliott McCrory	% Done:	100%
Category:	Java Code	Estimated time:	0.00 hour
Target version:			

Description

Allow a display to have, as its default, a list of channels.

In the DB, this is simple: Put a negative value into the default channel, and that is the list number to use.

In the Display Client, it is harder. I think I will have to change the way a list of channels is played in the Display Client. There are "TODO" comments relevant to this on line 356 and on line 384 of DisplayControllerMessagingAbstract, and another on line 264 of DCProtocol.

The playing of the channel list is handled in DCProtocol. This keeps DisplayControlMessaging* a lot simpler, but that means that the only place to insert a channel list is in the place where a message is received. To implement this new feature, this has to change.

History

#1 - 03/03/2016 03:29 PM - Elliott McCrory

- % Done changed from 0 to 100

#2 - 05/16/2016 01:34 PM - Elliott McCrory

- Status changed from New to Closed