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[mwang@dsfr6 ds50daqBuild]$ ssima.sh
Log file name: /data/logs/pmt/pmt-755.1-20130813134839.log
[2013-08-13 13:48:39] INFO WEBrick 1.3.1
[2013-08-13 13:48:39] INFO ruby 1.8.7 (2011-06-30) [x86_64-linux]
[2013-08-13 13:48:39] INFO WEBrick::HTTPServer#start: pid=755 port=6687
Tue Aug 13 13:48:39 -0500 2013: STARTING:dsfr6:boardreader:6660
boardreader on dsfr6 is starting.
Tue Aug 13 13:48:39 -0500 2013: STARTING:dsfr6:eventbuilder:6670
eventbuilder on dsfr6 is starting.
Tue Aug 13 13:48:39 -0500 2013: STARTING:dsfr6:aggregator:6680
aggregator on dsfr6 is starting.
Tue Aug 13 13:49:01 -0500 2013: %MSG-i MF_INIT_OK: Aggregator-6680 JobSetup
Tue Aug 13 13:49:01 -0500 2013: MessageLogger initialization complete.
Tue Aug 13 13:49:01 -0500 2013: %MSG
Tue Aug 13 13:49:01 -0500 2013: %MSG-i MF_INIT_OK: EventBuilder-6670 JobSetup
Tue Aug 13 13:49:01 -0500 2013: MessageLogger initialization complete.
Tue Aug 13 13:49:01 -0500 2013: %MSG
Tue Aug 13 13:49:02 -0500 2013: %MSG-i path: NetMonOutput:netMonOutput@Construction ModuleConstruction
Tue Aug 13 13:49:02 -0500 2013: The following module labels are not assigned to any path:
Tue Aug 13 13:49:02 -0500 2013: 'app', 'baseline', 'dumper', 'dunhuffV1720', 'dunhuffV1724',
'huffdiffV1724', 'ser', 'trigger', 'wf'
Tue Aug 13 13:49:02 -0500 2013: %MSG
Tue Aug 13 13:49:02 -0500 2013: ----> [ EPStates ]: Starting
Tue Aug 13 13:49:02 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:02 -0500 2013: >>>> [src:NextItmTyp]: case IsInvalid
Tue Aug 13 13:49:02 -0500 2013: ====> [EventProcessor]: itemType is: 2
Tue Aug 13 13:49:02 -0500 2013: ====> [EventProcessor]: sending itemType IsFile to statemachine
Tue Aug 13 13:49:02 -0500 2013: ----- [ EPStates ]: startingNewLoop(File)
Tue Aug 13 13:49:02 -0500 2013: [EventProcessor]startingNewLoop
Tue Aug 13 13:49:02 -0500 2013: ----> [ EPStates ]: HandleFiles
Tue Aug 13 13:49:02 -0500 2013: ----- [ EPStates ]: HandleFiles::openFiles
Tue Aug 13 13:49:02 -0500 2013: [EventProcessor]respondToOpenInputFile
Tue Aug 13 13:49:02 -0500 2013: [EventProcessor]openOutputFiles
Tue Aug 13 13:49:02 -0500 2013: [EventProcessor]respondToOpenOutputFiles

Tue Aug 13 13:49:02 -0500 2013: ----> [ EPStates ]: FirstFile
Tue Aug 13 13:49:02 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:02 -0500 2013: >>>> [src:NextItmTyp]: case IsFile
Tue Aug 13 13:49:02 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueReader
Tue Aug 13 13:49:02 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:11 -0500 2013: %MSG-i Aggregator: Aggregator-6680 MF-online
Tue Aug 13 13:49:11 -0500 2013: Started run 101
Tue Aug 13 13:49:11 -0500 2013: %MSG
Tue Aug 13 13:49:11 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:11 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:12 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:13 -0500 2013: !!!!! [src:readNext_]: RawEventQueReader returned 1
Tue Aug 13 13:49:13 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:13 -0500 2013: !!!!! [src:readNext_]: newR, setting state_ to IsRun
Tue Aug 13 13:49:13 -0500 2013: ====> [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:13 -0500 2013: ====> [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: HandleRuns
Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: NewRun
Tue Aug 13 13:49:13 -0500 2013: ----- [ EPStates ]: in HandleRuns::setupCurrentRun
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:13 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]beginRun 101
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: case IsRun
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:13 -0500 2013: ====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:13 -0500 2013: ====> [EventProcessor]: sending itemType IsSubRun to statemachine
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Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:13 -0500 2013: ===== [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:13 -0500 2013: ===== [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]beginSubRun run: 101 subRun: 1
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:13 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:13 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:13 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 1
Tue Aug 13 13:49:13 -0500 2013: +++++ [ Aggregator ]: Art has not been initialized ...
Tue Aug 13 13:49:13 -0500 2013: +++++ [ Aggregator ]: Received an Init fragment ...
Tue Aug 13 13:49:13 -0500 2013: %MSG-i Aggregator: Aggregator-6680 MF-online
Tue Aug 13 13:49:13 -0500 2013: Received event 1 with sequence id 0.
Tue Aug 13 13:49:13 -0500 2013: %MSG
Tue Aug 13 13:49:13 -0500 2013: %MSG-i path: RootOutput:normalOutput@Construction ModuleConstruction
Tue Aug 13 13:49:13 -0500 2013: The following module labels are not assigned to any path:
Tue Aug 13 13:49:13 -0500 2013: 'app', 'baseline', 'dumper', 'dunhuffV1720', 'dunhuffV1724',
'buffdiffV1720', 'buffdiffV1724', 'ser', 'trigger', 'wf'
Tue Aug 13 13:49:13 -0500 2013: %MSG
Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: Starting
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: case IsInvalid
Tue Aug 13 13:49:13 -0500 2013: ===== [EventProcessor]: itemType is: 2
Tue Aug 13 13:49:13 -0500 2013: ===== [EventProcessor]: sending itemType IsFile to statemachine
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: startingNewLoop(File)
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]startingNewLoop
Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: HandleFiles
Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: HandleFiles::openFiles
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]respondToOpenInputFile
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:13 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:13 -0500 2013: !!!!! [src:readNext_ ]: Calling RawEventQueReader
Tue Aug 13 13:49:13 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]openOutputFiles
Tue Aug 13 13:49:13 -0500 2013: [EventProcessor]respondToOpenOutputFiles

Tue Aug 13 13:49:13 -0500 2013: ----> [ EPStates ]: FirstFile
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:13 -0500 2013: >>>> [src:NextItmTyp]: case IsFile
Tue Aug 13 13:49:13 -0500 2013: %%%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:13 -0500 2013: %%%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: RawEventQueReader returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:14 -0500 2013: ===== [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:14 -0500 2013: ===== [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:14 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:14 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:14 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:14 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:14 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:14 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]shouldWeStop

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Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:14 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: Calling RawEventQueReader
Tue Aug 13 13:49:14 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: RawEventQueReader returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:14 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:14 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:14 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:14 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: Calling RawEventQueReader
Tue Aug 13 13:49:14 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: RawEventQueReader returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:14 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:14 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:14 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:14 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: Calling RawEventQueReader
Tue Aug 13 13:49:14 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: RawEventQueReader returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:14 -0500 2013: !!!!! [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:14 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:14 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:14 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:14 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:14 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:14 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_ ]: Calling RawEventQueReader
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_ ]: RawEventQueReader returned 1
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_ ]: throwIfInsane returned 1

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Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueueReader
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueueRdr]: entered
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueueRdr]: Detected an end-of-subrun event
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueueRdr]: inR != 0 and not a new run: inR: 0x7fbc1f805ad0
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueueRdr]: Will return new subrun principal
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: RawEventQueueReader returned 1
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: newSR, setting state_ to IsSubRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: AnotherSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]endSubRun run: 101 subRun: 1
Tue Aug 13 13:49:16 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in writeSubRun
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 2
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 3
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 4
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeSubRun 101/1
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteSubRunFromCache 101/1
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in AnotherSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in AnotherSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
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Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueReader
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: RawEventQueReader returned 0
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 0
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 2
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsFile to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::react
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: HandleFiles::shouldWeCloseOutput
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::exit
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeAllSubRuns
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteSubRunFromCache 101/4294967294
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleRuns::exit
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::finalizeRun()
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in EndRuns::beginRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]endRun 101
Tue Aug 13 13:49:16 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in writeRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeRun 101
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteRunFromCache 101
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles::goToNewInputAndOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToCloseInputFile
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]closeInputFile
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeSubRunCache
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeRunCache
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToCloseOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]closeOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToOpenInputFile
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]openOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToOpenOutputFiles

Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsFile
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueReader
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueRdr]: Detected an end-of-run event
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: RawEventQueReader returned 1
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_]: newR, setting state to IsRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleRuns
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::setupCurrentRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty

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Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: !!!!! [src:readNext_ ]: Calling RawEventQueueReader
Tue Aug 13 13:49:16 -0500 2013: !!!!! [RawEventQueueRdr]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: NetMonInputDetail returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: newR, setting state_ to IsRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleRuns
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::setupCurrentRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]beginRun 101
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]beginSubRun run: 101 subRun: 1
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: NetMonInputDetail returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 5
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

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Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: RawEventQueReader returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 6
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 7
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found an EndSubRun fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 8
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found an EndOfData fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 9
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 10
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:16 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:16 -0500 2013: %MSG-i Aggregator: Aggregator-6680 MF-online
Tue Aug 13 13:49:16 -0500 2013: A subrun in run 101 has ended. There have been 10 events so far in this run.
Tue Aug 13 13:49:16 -0500 2013: %MSG
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: NetMonInputDetail returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

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Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: NetMonInputDetail returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: RawEventQueueReader returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: NetMonInputDetail returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 1
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: newR, setting state_ to IsRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::exit
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeAllSubRuns
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]endSubRun run: 101 subRun: 1
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeSubRun 101/1
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteSubRunFromCache 101/1
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::finalizeRun(Run)
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::finalizeRun()
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in EndRuns::beginRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]endRun 101
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeRun 101
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteRunFromCache 101
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::setCurrentRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 4
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Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setCurrentSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: NetMonInputDetail returned 0
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 0
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: itemType is: 2
Tue Aug 13 13:49:16 -0500 2013: =====> [EventProcessor]: sending itemType IsFile to statemachine
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::react
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: HandleFiles::shouldWeCloseOutput
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::exit
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeAllSubRuns
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteSubRunFromCache 4294967294/4294967294
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: HandleRuns::exit
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in HandleRuns::finalizeRun()
Tue Aug 13 13:49:16 -0500 2013: ----- [ EPStates ]: in EndRuns::beginRun
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]deleteRunFromCache 4294967294
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles
Tue Aug 13 13:49:16 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles::goToNewInputAndOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToCloseInputFile
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]closeInputFile
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeSubRunCache
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]writeRunCache
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToCloseOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]closeOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToOpenInputFile
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]openOutputFiles
Tue Aug 13 13:49:16 -0500 2013: [EventProcessor]respondToOpenOutputFiles

Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:16 -0500 2013: >>>> [src:NextItmTyp]: case IsFile
Tue Aug 13 13:49:16 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:16 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:22 -0500 2013: %MSG-i Aggregator: Aggregator-6680 MF-online
Tue Aug 13 13:49:22 -0500 2013: Started run 102
Tue Aug 13 13:49:22 -0500 2013: %MSG
Tue Aug 13 13:49:22 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:22 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:22 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 1
Tue Aug 13 13:49:22 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:22 -0500 2013: %MSG-i Aggregator: Aggregator-6680 MF-online
Tue Aug 13 13:49:22 -0500 2013: Received event 1 with sequence id 0.
Tue Aug 13 13:49:22 -0500 2013: %MSG
Tue Aug 13 13:49:22 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:23 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:23 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment

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Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueueReader
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: entered
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 2
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: RawEventQueueReader returned 1
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in write
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueueReader
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: entered
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: Detected an end-of-subrun event
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: inR != 0 and not a new run: inR: 0x7fbc1f806340
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: Will return new subrun principal
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: RawEventQueueReader returned 1
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: newSR, setting state_ to IsSubRun
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: AnotherSubRun
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]endSubRun run: 102 subRun: 1
Tue Aug 13 13:49:24 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in writeSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeSubRun 102/1
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]deleteSubRunFromCache 102/1
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in AnotherSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in AnotherSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

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Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueueReader
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: entered
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: RawEventQueueReader returned 0
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 0
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 2
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsFile to statemachine
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::react
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: HandleFiles::shouldWeCloseOutput
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::exit
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeAllSubRuns
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [EventProcessor]deleteSubRunFromCache 102/4294967294
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleRuns::exit
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::finalizeRun()
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in EndRuns::beginRun
Tue Aug 13 13:49:24 -0500 2013: ----- [EventProcessor]endRun 102
Tue Aug 13 13:49:24 -0500 2013: ~~~~~ [ NetMonOutput ]: We are in writeRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeRun 102
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]deleteRunFromCache 102
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles::goToNewInputAndOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToCloseInputFile
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]closeInputFile
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeSubRunCache
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeRunCache
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToCloseOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]closeOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToOpenInputFile
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]openOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToOpenOutputFiles

Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsFile
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueueReader
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: entered
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueueRdr]: Detected an end-of-run event
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: RawEventQueueReader returned 1
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: newR, setting state to IsRun
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleRuns
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: NewRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::setupCurrentRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready

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Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: !!!!! [src:readNext_]: Calling RawEventQueReader
Tue Aug 13 13:49:24 -0500 2013: !!!!! [RawEventQueRdr]: entered
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 3
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 4
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Found a data fragment ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: Calling NetMonInputDetail
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: newR, setting state_ to IsRun
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleRuns
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: NewRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::setupCurrentRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]beginRun 10
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]beginSubRun run: 102 subRun: 1
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: Calling NetMonInputDetail
Tue Aug 13 13:49:24 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: NetMonInputDetail returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: ===== [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
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Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: Calling NetMonInputDetail
Tue Aug 13 13:49:24 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: NetMonInputDetail returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: newE, setting state_ to IsEvent
Tue Aug 13 13:49:24 -0500 2013: ==> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: ==> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::markNonEmpty(
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 5
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Found an EndSubRun fragment ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Received a stop request, setting appropriate
timeout
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Now in while loop waiting for fragment
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]processEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: Calling NetMonInputDetail
Tue Aug 13 13:49:24 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Incrementing the event count
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Event count in run is: 6
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Art has been initialized previously ...
Tue Aug 13 13:49:24 -0500 2013: +++++ [ Aggregator ]: Found an EndOfData fragment ...
Tue Aug 13 13:49:24 -0500 2013: %MSG-i Aggregator: Aggregator-6680 MF-online
Tue Aug 13 13:49:24 -0500 2013: A subrun in run 102 has ended. There have been 6 events so far in this run.
Tue Aug 13 13:49:24 -0500 2013: %MSG
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: NetMonInputDetail returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: throwIfInsane returned 1
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_]: newR, setting state_ to IsRun
Tue Aug 13 13:49:24 -0500 2013: ==> [EventProcessor]: itemType is: 3
Tue Aug 13 13:49:24 -0500 2013: ==> [EventProcessor]: sending itemType IsRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::exit
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::finalizeAllSubRuns
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]endSubRun run: 102 subRun: 1
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeSubRun 102/1
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]deleteSubRunFromCache 102/1
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::finalizeRun(Run)
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::finalizeRun()
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in EndRuns::beginRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]endRun 102
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeRun 102
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]deleteRunFromCache 102
Tue Aug 13 13:49:24 -0500 2013: ----> [ EPStates ]: NewRun
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::setupCurrentRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheRun
Tue Aug 13 13:49:24 -0500 2013: ---- [ EPStates ]: in HandleRuns::beginRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsRun

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Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingSubRun_ setting to IsSubRun
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 4
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsSubRun to statemachine
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleSubRuns
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: FirstSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::setupCurrentSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readAndCacheSubRun
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsSubRun
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: pendingEvent_ setting to IsEvent
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 5
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsEvent to statemachine
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in FirstSubRun::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleEvent
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::readAndProcessEvent
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::markNonEmpty()
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::beginRunIfNotDoneAlready
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::markSubRunNonEmpty
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]readEvent
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]shouldWeStop

Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsEvent
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:24 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_ ]: NetMonInputDetail returned 0
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_ ]: throwIfInsane returned 0
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: itemType is: 2
Tue Aug 13 13:49:24 -0500 2013: =====> [EventProcessor]: sending itemType IsFile to statemachine
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::react
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: HandleFiles::shouldWeCloseOutput
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleEvent::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::exit
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::checkInvariant
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeAllSubRuns
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeSubRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]deleteSubRunFromCache 4294967294/4294967294
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleSubRuns::finalizeOutstandingSubRuns
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: HandleRuns::exit
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in HandleRuns::finalizeRun()
Tue Aug 13 13:49:24 -0500 2013: ----- [ EPStates ]: in EndRuns::beginRun
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]deleteRunFromCache 4294967294
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles
Tue Aug 13 13:49:24 -0500 2013: -----> [ EPStates ]: NewInputAndOutputFiles::goToNewInputAndOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToCloseInputFile
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]closeInputFile
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeSubRunCache
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]writeRunCache
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToCloseOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]closeOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToOpenInputFile
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]openOutputFiles
Tue Aug 13 13:49:24 -0500 2013: [EventProcessor]respondToOpenOutputFiles

Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: remainingEvents 1
Tue Aug 13 13:49:24 -0500 2013: >>>> [src:NextItmTyp]: case IsFile
Tue Aug 13 13:49:24 -0500 2013: %%% [src:readNext_ ]: Calling NetMonInputDetail
Tue Aug 13 13:49:24 -0500 2013: %%% [NetMonInputDetail::readNext]: entered
^CCleaning up. Please wait for PMT to exit...
[2013-08-13 13:49:38] INFO going to shutdown ...
[2013-08-13 13:49:38] INFO WEBrick::HTTPServer#start done.

```